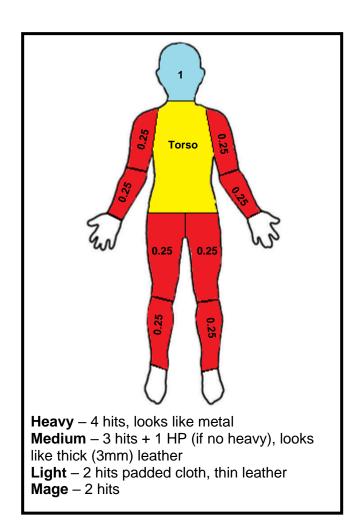
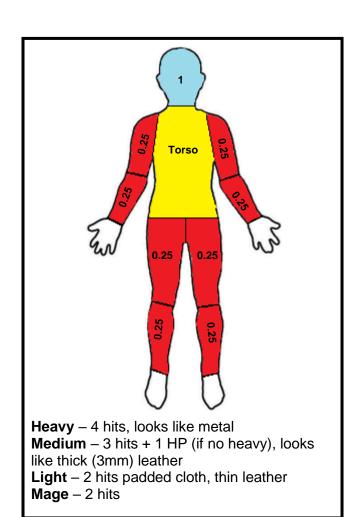
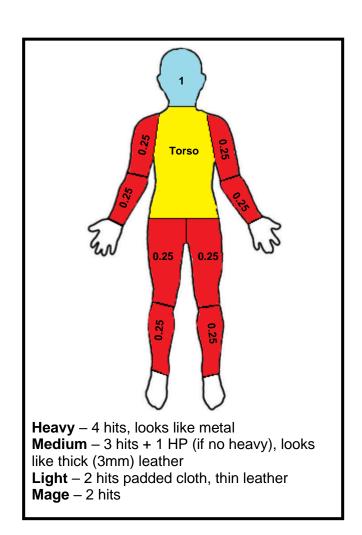


Mage – 2 hits







Mass – 20' cone in 90° arc

Execute – 5 sec (only when dying)

Strike Down – bum or back to floor

Entangle – 10 sec can't move feet

Paralyse – 10 sec can't move

Repel – move away 10sec or 20ft

Venom – bleed time 30s +10s per fort

Weakness – no hero skills or magic

	Lght	Med	Hvy	Mge	Shld	Parry
Cleave	*	*	*	*		
Strike Down	*	*	*	*		
Im pale	*	*	*	*		!
Entangle	*	*	*	*		
Repel	*	*	*	*		
Paralyse	*	*	*	*		
Shatter	*	*	*	*		
Venom	*	*	*	*		
Weakness	*	*	*	*		
* Lose one body hit						
! Cannot Parry arrows						

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Weakness – no hero skills or magic

	Lght	Med	Hvy	Mge	Shld	Parry
Cleave	*	*	*	*		
Strike Down	*	*	*	*		
Impale	*	*	*	*		!
Entangle	*	*	*	*		
Repel	*	*	*	*		
Paralyse	*	*	*	*		
Shatter	*	*	*	*		
Venom	*	*	*	*		
Weakness	*	*	*	*		
* Lose one body hit						
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Strike Down	*	*	*	*		
lm pale	*	*	*	*		1
Entangle	*	*	*	*		
Repel	*	*	*	*		
Paralyse	*	*	*	*		
Shatter	*	*	*	*		
Venom	*	*	*	*		
Weakness	*	*	*	*		
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lm pale	*	*	*	*		!
Entangle	*	*	*	*		
Repel	*	*	*	*		
Paralyse	*	*	*	*		
Shatter	*	*	*	*		
Venom	*	*	*	*		
Weakness	*	*	*	*		
* Lose one body hit						
! Cannot Parry arrows						