

## Sarangrave Spy Network Report E3-2024

This physical report is an out-of-character briefing sheet, rather than an in-character report. We ask players not to share these briefings around until after the event at the earliest. It is intended to be used to create stories about what the characters involved have done since the Winter Solstice.

The total military strength of the scouts committed to Sarangrave totals one hundred and twenty strength. The force here serves under Desmond Redbear Argonning.

### Overview

Sarangrave is under the complete domination of the Druj, and the whole territory continues to be in the grip of the Druj miasma. The Druj's control of the territory is perhaps not as solid as it has been in the past; their defeats in Zenith and the Barrens have sent the odd ripple of discontent through some of the enslaved septs. The Druj, however, ruthlessly put down any sign of dissent, making brutal and agonising examples of any who are caught questioning their ability to hold the territory.

### Morale

The septs of Sarangrave would have to believe they could win against the Druj before they would consider rising up against their overlords. They hate the Druj but they fear them more than they hate them. The septs are not completely broken like the Sand Fishers of Ossium were, but they are still a long way from being ready to rise up to fight the Druj. The morale of the septs are firmly "fearful". There are small groups that meet in shadows that talk of what such a victory might mean for the Druj; the Barrens was the doorway to the Empire. There are some who argue that now is the ideal time to rebel, but few folk pay these people any heed. Fear of the Druj remains the overriding factor. Some people claim they would be better off as slaves to the Empire, others fear the Empire would be even worse than the Druj. Despite this, there is a growing hope that somehow the Druj and the Empire might destroy each other, allowing the Sarangrave to be free once more.