

Over the past few nights your sleep has been disturbed by nightmares. Details have been becoming clearer. This was the dream last night

You are travelling alone in a snow covered forest. You can hear a childhood friend calling for help behind you. You turn round and see... nothing. The snow gently falls on the edges of your lantern light but nothing more. Cautiously you creep back the way you came looking for signs of life. A scream rips through the air and the tang of blood fills your nostrils. You know your friend is dead, but need to see for yourself. You come upon a clearing. Blood covers the snow, stark red against the white. Your friend's broken body, still a child, lies before you. Their left leg has been partially devoured as if by wild animals. You take their lantern and rations as spares - they will not be needing them any more and you have a long way to travel.

You awoken at dawn, still cold to the bone from the snow.

Ribbon ID:

Your character is CURSED. While cursed, your character has the following effects:

- **Physical effect:** *You may choose to make your skin paler than normal, for instance by using white or yellow make-up.*
- **Roleplaying effect:** *You continue to have nightmares similar to the one above whenever you sleep.*
- **Roleplaying effect:** *You feel more emotionally distant and calculating than normal. You are more willing to do whatever it takes to achieve your goals, even if that is to the detriment of others or the actions required are unpleasant.*
- **Roleplaying effect:** *You feel the urge to prepare for the worst, and may become paranoid that something bad is about to happen when things seem peaceful*
- **Mechanical effect:** *If this curse is still in effect by midnight on Sunday please speak to a ref at the the first reasonable opportunity*