

Jotun Brief

“They enshrine the warrior ideal”

- **Born to war** - fight face-to-face, take and deliver wounds to the front
- **Fiercely honourable** - fight with honour, keep your word, despise oathbreakers
- **Conquerors by nature** - those you defeat can become a thrall, or die

“They are a warlike tribe that values strength-in-arms and fighting-spirit as their highest virtues”

- **Revere their ancestors** - draw strength from your ancestors in battle
- **Seek death in battle** - a good death in battle gets you closer to the ancestors
- **Neither barbaric or cruel** - let a fallen foe bleed out, and have a good death

NO HONOUR DUELS, NO LOOTING, NO EXECUTING

Jotun Skjaldir

Resilient band, stoic warriors

- Hardened warriors
- Loose formation fighting
- Move, attack, defend
- Pin down the enemy

1:1 mix of Hides and Horns

Jarl has +1 hit and +1 hero point

“The tenacity of Skaldi; The resolve of the Auroch; Fight together, live together, die alone”

Auroch’s Hides

- Ideally Heavy armour
- Axe + Shield
- 4 hits
- Dreadnought
- Shield
- 3 hero points
- Unstoppable

Auroch’s Horns

- Ideally Heavy armour
- Spear or Polearm
- 3 hits
- Dreadnought
- Weapon Master
- 4 hero points
- Cleaving Strike
- Get it Together