

# Chocolate Game Contract – For a Favour

As a result of playing The Kulsdottir's Chocolate Game,

I,

\_\_\_\_\_ (full name)  
owe, the beneficiary

\_\_\_\_\_ (full name)

A favour such as the use of a vote or direction of a military unit or similar resource.

The voting powers I have are:

The directing powers I have are:

The beneficiary must decide the favour that they require by

\_\_\_\_\_ (date)

The decision must be communicated by

\_\_\_\_\_ (details)

The following limitations are specified:

\_\_\_\_\_  
\_\_\_\_\_

I will hand this over by: \_\_\_\_\_ (date)

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## Forfeit

If the contract is broken, and the requested vote or direction not followed, there will be two forfeits:

One: To be paid to the Kulsdottir, for failing to honour the spirit of the game: 4 Crowns, paid at their next visit to Anvil

Two: To be owed to the beneficiary above, a forfeit of

\_\_\_\_\_Thrones\_\_\_\_\_Crowns

To be paid within \_\_\_\_\_ seasons of failure to act.