

Break for me These Things

and I shall assist you in breaking Terunael

and the Trouble you go to

is the Trouble I shall go to

Break

the Tomb-Cities of the East, and the fools who swarm in their shadow.

the Charnel King of the Broken Barrow,

who preserves that which should be ploughed under

the Corpse-Eaters of the South, who have lost their way.

the Dragons of the North

and the abominations they perpetrate.

the Necropolis of Pharos

and that which is trapped within.

the Rune-masters, the Nameless Makers

and likewise their Works and Designs

and most especially those of them who will not accept their Doom.

the Company of Alderei, as agreed of old

and all that would seek to repeat their Blasphemous Abominations.

the Fetid Corpse that was and is Terunael

and its Legacy hoarded unused in Defiance of Nature.

the Supposed Masters of Eirimis and their Bullshit.

that Abomination that brings the Winter

to thief that which is mine by right and nature

and Those that have Used it

and likewise their Works and Designs

and Those that have Benefited therefrom

and Those that have Allowed This.

likewise Any Stone that is Placed Upon Stone

likewise Any that are Dead and Yet Do Not Decay

likewise Any that Steal what is Mine

likewise Anything that Boasts to Stand Forever

likewise Anything that is an Abomination unto My Name