

# Jotun Brief

*“They enshrine the warrior ideal”*

- **Born to war** - fight face-to-face, take and deliver wounds to the front
- **Fiercely honourable** - fight with honour, keep your word, despise oathbreakers
- **Conquerors by nature** - those you defeat can become a thrall, or die

*“They are a warlike tribe that values strength-in-arms and fighting-spirit as their highest virtues”*

- **Revere their ancestors** - draw strength from your ancestors in battle
- **Seek death in battle** - a good death in battle gets you closer to the ancestors
- **Neither barbaric or cruel** - let a fallen foe bleed out, and have a good death

**NO HONOUR DUELS, NO LOOTING, NO EXECUTING**

# Jotun Ulvenwar

## Great heroes, warriors of legend

- Fellowship of heroes
- Seek out glorious combat
- Crush the enemy flanks
- Call to your ancestors in battle

**2:1 mix of Claw and Teeth**

**Jarl has +1 hit and +1 hero point**

*“The savagery of Ulven; The strength of the Bear; Glory in battle and heroism”*

### **Bear’s Claw**

- Ideally Heavy armour
- Great weapon
- 4 hits
- Dreadnought
- Weapon Master
- 3 hero points
- Relentless
- Mortal Blow

### **Bear’s Teeth**

- Ideally Heavy armour
- Paired weapons
- 4 hits
- Dreadnought
- Ambidextrous
- 3 hero points
- Relentless
- Stay with Me