

Grendel Wave Riders



Swift skirmishers, crashing assaults

- Free-roaming flanking unit
- Stick together, keeping each other alive
- Probe the enemy, pull them out of place
- Drive them against the Stone Born

Rough 1:1:1 mix of Crest, Spume and Foam

Maistir has +1 hit and +1 hero point

“Flow around the enemy; Know their weakness and exploit it; Cohesion, cohesion, cohesion”

Surging Crest

- Light or medium armour
- Spear or Polearm
- 3 hits
- 4 hero points
- Stay with Me
- Mighty Strikedown

Raging Spume

- Light or medium armour
- Paired Weapons
- 4 hits
- 3 hero points
- Relentless
- Cleaving Blow

Seething Foam

- Light or medium armour
- Sword and Buckler
- 3 hits
- 4 hero points
- Relentless
- Get it Together
- Cleaving Blow