
Accoutrements of War

Calls forth Heralds from the Towers of Calx and Coom bearing arms and armour fashioned in the heart of a volcano. These brass armaments gleam with an inner fire and will provide a powerful boost to any military unit that wields them.

The armaments taken from the forges of Shikal will retain their inner fire for a single season and then become as lead.

Let all know that this bargain relies upon an assurance. Should the Empire ever breach the terms of a parley with an eternal of the Autumn realm, then the power of this ritual is withdrawn. The agreement that powers it is no more, and can not be restored.

This scroll is forged by the will of the Foregemistress. It must be invoked to unlock the knowledge it contains, The scroll will be consumed when it is invoked, allowing up to a dozen adepts of Autumn Magic who are present at that time, and can learn a new ritual, to master the Accoutrements of War.

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Autumn Magnitude 20

Performing the Ritual

Performing this ritual takes at least 2 minutes of roleplaying. This ritual targets a military unit. The character who controls the target personal resource must be present throughout.

This spell is an enchantment. A target may only be under one enchantment effect at a time.

Effects

Calls forth heralds from the Towers of Calx and Coom bearing arms and armour fashioned in the heart of a volcano. These brass armaments gleam with an inner fire and will provide a powerful boost to any military unit that is supporting an Imperial army before they lose their inner fire after a season of campaigning.

This temporary bonus increases the effective fighting force of the unit by 100, the equivalent of 5 normal upgrades. If instead, the unit takes the paid work action, they will receive twelve random ingots of metal in addition to their normal returns.

The effect lasts until the start of the next Profound Decisions Empire event.

Additional Targets

This ritual can affect additional military units controlled by members of the same banner. Each additional military unit increases the magnitude by 15. The character who controls each unit must be present throughout the ritual.

Assurance

The ritual loses all power and becomes useless if Estavus is ever subject to enmity by the Imperial Conclave.

OOO Note

This item is a mystic scroll. Any character with the Autumn Ritual Lore skill can invoke the scroll. When it is invoked up to twelve characters with the Autumn Ritual Lore skill who are present can master this ritual. They must have a free slot or experience point to master a new ritual.

Expires at the end of the Summer Solstice 384YE. It cannot be used to add a ritual to Imperial Lore or Urizen Lore.

The ritual cannot be learned by other means; it cannot be taught by a character who knows it.