

During the season, amongst the signs and omens which you perceive from the land, one stands out. Rhyv and Mawrig conjoin in the West Marshes – a storm of blood? No: that reading is too simplistic. And besides, this is not the Jotun – for Bravash shows its face only inverted or reversed. A subtler sign, but enough to make the point. The opposite of fertility is not death, but toxicity.

Magic, then. Destruction, blood, toxicity: there is venom in the West Marsh, a poison in the land. It could be anything – a plague of insects devouring crops, the fouling of the marsh-water, a blight hollowing out good vegetables. And when you try to look into its cause, there it is over and over: Bravash inverted, Bravash reversed. If you cast rune-stones, the Bravash stone always lands on its end, and then falls – the wrong way.

OOO Note: If your character lives in the West Marsh region of Kallavesa, you may choose to have heard rumours of pests and disease in the marshes south of Westerhal, on the border with Bregasland – but its cause remains unknown.